THEATRE (THTR)

Courses

**THTR 1003 (3) Acting 1**  
Introductory course designed to explore creativity, collaboration and communication in the craft of acting. Focuses on basic terms and concepts of psychological realism fundamental to the actors’ process through solo work and ensemble exercises. Open to majors and non-majors.  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Performance

**THTR 1009 (3) Theatre and Society**  
Explores the importance of telling (and listening) to stories from the stages of the world; in theatre we learn what people value in their time and place. Investigates the range of genres of theatre in today’s society and how theatrical art is devised and presented. Ideal for non-majors.  
Additional Information: GT Pathways: GT-AH1 - Arts Hum: Arts Expression  
Arts Sci Core Curr: Literature and the Arts  
Arts Sci Gen Ed: Distribution-Arts Humanities  
Arts Sci Gen Ed: Diversity-U.S. Perspective  
Departmental Category: Special Courses in Theatre

**THTR 1011 (3) Global Theatre 1: Live Performance to Shakespeare**  
Travels across four continents exploring live performance from the beginning of recorded history to Shakespeare through various forms of theatrical storytelling including masked dramas, shadow puppets, kabuki, passion plays and commedia.  
Additional Information: GT Pathways: GT-AH1 - Arts Hum: Arts Expression  
Arts Sci Core Curr: Literature and the Arts  
Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: History/Dramaturgy/Directing

**THTR 1019 (3) Script Laboratory: Text Analysis and Practice for the Theatre**  
Introduces fundamental methods of text analysis for performance. Empowers theatre makers with common vocabulary and concepts to more effectively communicate when collaborating with other artists. Provides tools for analyzing any narrative art form.  
Requisites: Restricted to students with 0-56 credits (Freshmen or Sophomore) Theatre (THTR or TBFA) majors only (excluding minors).  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Special Courses in Theatre

**THTR 1050 (2) Introduction to Production Process**  
All performance of film, theatre, dance, even theme parks and rock concerts is supported by technical elements. Via lecture, hands-on projects and guest artists, this course will introduce student to the collective technical processes and personnel that make performances happen. At the end of the semester, students will begin to understand the collaborative roles that Designers, Technicians and Managers play in the support, production and enhancement of any performance.  
Grading Basis: Letter Grade

**THTR 1105 (3) Stage Technologies**  
Introduces technical production elements and procedures, including materials, organizations, methods and equipment to realize theatrical scenery, properties, lighting and sound.  
Requisites: Restricted to students with 0-56 credits (Freshmen or Sophomore) only.  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Theatre Design and Technology

**THTR 1115 (3) Costume Technologies**  
Introduces technical production elements and procedures including materials, organizations, methods and equipment to realize theatrical costuming and make-up.  
Requisites: Restricted to students with 0-56 credits (Freshmen or Sophomore) only.  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Theatre Design and Technology

**THTR 1117 (2) Musical Theatre Studio I**  
Explores creativity, collaboration, and communication in the craft of acting both in musical theatre and stage acting, specifically directed to the Musical Theatre degree student. Focuses on terms and concepts of psychological realism fundamental to the actors’ process through solo work and ensemble exercises. Emphasis on developing a character through analysis and scene study. Various acting modalities will be introduced.  
Equivalent - Duplicate Degree Credit Not Granted: PMUS 1117  
Grading Basis: Letter Grade

**THTR 1217 (2) Musical Theatre Lab 2**  
Focus on building terms and concepts introduced in THTR 1117. A more thorough emphasis is placed on developing character, utilizing analysis tools, and scene study of musical theatre works. Both lecture and performance-based class. Includes advanced repertoire and further song/monologue study in terms of crafting a character and building an arc for the character in a song and/or an identified specific moment.  
Requisites: Restricted to BFA Musical Theatre and BM Musical Theatre students only.  
Grading Basis: Letter Grade

**THTR 2021 (3) Global Theatre 2: Forms of Modern Theatre and Drama**  
Explores the dramatic literature, performance traditions and cultural contexts in world theatre from 1600s to the present, through discussion, writing and theatre practice, with an emphasis on the impacts of modernity and colonialism.  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: History/Dramaturgy/Directing

**THTR 2035 (3) Design Fundamentals**  
Introduces principles and techniques relevant to the expression of dramatic mood and idea through visual elements of the theatre, giving practice in concept development, style selection, and rendering techniques in scenery and costume design.  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Theatre Design and Technology

**THTR 2043 (3) Voice and Movement for the Stage**  
Natural resources of the human voice and body are studied as artistic resources for the performing artist. Designed to examine both the process and products of vocal and physical craft work. Please consult professor if you are interested in taking this class but do not fill the prerequisites.  
Requisites: Restricted to Theatre (THTR, TBFA) or Dance (DNCE or DBFA) majors only (excluding minors).  
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities  
Departmental Category: Performance
THTR 2050 (2) Technical Theatre for Performance
Hands on learning in an immersive environment, students are embedded into the Theatre and Dance department workshops and crews. Students gain direct experience in scenic construction, painting, props, costumes, stage lighting, media and projections, sound, and performance design as determined by the production season. This course is ideal for students interested in theatre, film, dance, performance art, design, and technical theater.

THTR 2059 (3) Open Topics in Theatre and Drama
Covers topics not otherwise listed in the curriculum. Topics for each semester are specified in the online schedule planner.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Special Courses in Theatre

THTR 2105 (3) Introduction to Performance Design
Introduces the creative/collaborative process of design for theatre and dance, including scenery, costume, lighting, and sound. Students create design projects and evaluate them with regard to artistic and practical concerns. Much of the course work is hands-on, experiential, and team-oriented.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 2117 (2) Musical Theatre Studio III
Explores the creation of extended musical theatre performance using acting, movement and vocal techniques, with an emphasis on the ensemble. Topics: finding the arc of a role, staging techniques for small and large ensembles, rehearsal and performance skills for a range of contexts from summer stock to Broadway.
Equivalent - Duplicate Degree Credit Not Granted: PMUS 2117
Requisites: Restricted to College of Music undergraduates (MUSCU) and BFA Musical Theatre (TBFA-BFA) students only.
Grading Basis: Letter Grade

THTR 2849 (1-3) Independent Study
Repeatable: Repeatable for up to 3.00 total credit hours.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 3005 (3) Costume Design 1
Hands on studio course for students interested in theatre, dance, film, media studies, clothing, design, watercolor painting, psychology, sociology, history, art, art history, period styles, literature and cosplay. Students will learn, explore and practice literary analysis, character profiling, figure drawing, painting, fashion and clothing history and fabric selection to research, conceive, design and paint costume plates for several performance pieces over the course of the semester.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 3011 (3) American Musical Theatre History
This course investigates diversity in American musical theatre through the disciplinary frameworks of critical race theory, intersectional feminism, the American Myth, Jewish and LGBTQIA+ theories, and music and performance theory. In addition to increasing students' knowledge, understanding, and appreciation of this uniquely American art form, this course encourages students to examine larger historical and/or political events and movements through the lens of the reception and development of musicals in a given time period.
Recommended: Prerequisite 3 credits in THTR, DNCE or MUSC.
Additional Information: Arts Sci Core Curr: Literature and the Arts
Arts Sci Gen Ed: Distribution-Arts Humanities
Arts Sci Gen Ed: Diversity-U.S. Perspective
Departmental Category: History/Dramaturgy/Directing

THTR 3013 (3) Studio 1: Building a Character
Students learn to deepen and develop their proficiency with specific acting techniques. Explores the craft elements of acting, as well as text analysis.
Requisites: Requires prerequisite course of THTR 1003 (minimum grade C). Restricted to Theatre (TBFA) majors only.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Performance

THTR 3015 (3) Scene Design 1
Engages students in the creative process of creating spatial worlds for dramatic texts. Students learn to read and analyze scripts and scores, conceptualize and envision environments, express design ideas, draw, draft and build scale 3D models of stage sets.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 3020 (3) Filmmaking Abroad: Acting & Directing Internationally
Offers an intensive three-week production seminar to realize a short narrative film. Students immerse themselves in a city abroad, in collaboration with fellow CU students and the host population, as they scout locations and film their projects. Requires production responsibilities on both sides of the camera. A Global Seminar offered during Maymester through CU International Education.
Equivalent - Duplicate Degree Credit Not Granted: CINE 3020
Requisites: Requires prerequisite course of CINE 3400 or THTR 1003 (minimum grade C).

THTR 3023 (3) Studio 2: Creating a Role
Continued development of acting technique and tools for play analysis, with particular emphasis on scene study. Special attention will be given to the Master Teachers of Acting and their pedagogies.
Requisites: Requires prerequisite course of THTR 3013 (minimum grade C). Restricted to Theatre (TBFA) majors only.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Performance

THTR 3031 (3) Development of Theatre 3: 20th Century International Drama
Introduces 20th century international drama. Discusses selected plays by major African, Asian, and European authors and explores different dramatic traditions and their increasing interactions throughout the 20th century.

THTR 3033 (1-3) Production Research and Practicum: Acting
Allows students to undertake an acting project, either within the major season or approved departmental production. Requires detailed preparational research, rehearsal commitments, and public presentation of theories and concepts in practice. Following the performance, students present written reports and evaluations.
Repeatable: Repeatable for up to 3.00 total credit hours. Allows multiple enrollment in term.
Additional Information: Departmental Category: Performance

THTR 3035 (1-2) Production Practicum
Practical production projects within a designated area of technical theatre, design, stage management, normally related to the department's season.
Repeatable: Repeatable for up to 8.00 total credit hours. Allows multiple enrollment in term.
Additional Information: Departmental Category: Theatre Design and Technology
THTR 3037 (2-3) Shakespeare Practicum
Students are assigned to work with production artisans of the Colorado Shakespeare Festival. While there are many possible areas, production designs for each season determine the number of available positions. May substitute for two credits of THTR 3035.
Requisites: Requires prerequisite courses of THTR 1003 or PMUS 1117.
Additional Information: Departmental Category: Shakespearean Production

THTR 3043 (3) Advanced Voice for the Stage
Continues the work begun in THTR 2043. Studies advanced vocal techniques with the goal of integrating these skills into the working process of the performing artist.
Requisites: Requires prerequisite course of THTR 1003 or PMUS 1117.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3045 (3) Stage Management
Covers stage management from the inception of a production concept through the process of mounting a production, focusing on the interrelationships of the various artists involved, management and scheduling of time, and the psychology of handling a wide range of personalities.
Repeatable: Repeatable for up to 6.00 total credit hours.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3053 (3) Acting 2
Continuation of the techniques introduced in Acting 1 (THTR 1003). Emphasis is placed on monologues and scene study of contemporary plays. Basic technique in developing a character are explored.
Requisites: Requires prerequisite course of THTR 1003 or PMUS 1117.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3055 (3) Stage Lighting Design 1
Hands on learning in a creative lab-based environment exploring introductory practices of performance lighting design. Ideal for students excited by storytelling, technology, creating moods, the science of the human eye, human perception, and for students studying theatre, film, dance, art, design, architecture, architectural lighting, and game design.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3075 (3) Sound Design
Hands on practical and creative exploration of the theatrical sound design process. Students will expand their understanding of sound design in the theatre through explorations in audio tools and technologies, sound system design and application, live mixing and troubleshooting skills, and enhancing theatrical performances using sound as an artistic medium.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3085 (3) Fashion, Society and Decor
Hands on survey course for students interested in history, art history, decorative arts, sociology, psychology, politics, fashion, costume design, theatre, film, dance, media studies and cosplay. Students will create research projects based in numerous historical eras spanning from Ancient Egypt, Roman and Greek civilizations to the palaces and opulence of the Baroque and Rococo eras. Students will explore the social and technological advances in fashion creation and manufacture during the Industrial Revolution and Victorian era to the technological advances of modern Haute Couture fashion and important fashion designers.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3117 (2) Musical Theatre Studio Class IV
Explores the development of solo performance sets of songs in cabaret and small theatre venues incorporating a range of musical styles. Topics include: How to create an audition video, Commercial auditions, Conceive, construct and perform a cabaret and/or small theatrical event, and how to collaborate with a musical production team.
Equivalent - Duplicate Degree Credit Not Granted: PMUS 3117
Requisites: Restricted to College of Music undergraduates (MUSCU) and BFA Musical Theatre (TBFA-BFA) students only.
Grading Basis: Letter Grade

THTR 3149 (1) Professional Orientation: Exploring Professional Potentials for THTR & DNCE Majors
Explores and identifies a wide range of professional opportunities connected to personal strengths and interests in theatre and dance by studying current professional practices, trends and cross-disciplinary connections. Instructor will: provide information/learning needed from representative professionals; open avenues to find/create employment opportunities towards internship consideration/post-graduation; and mentor structured self-assessment/professional development.
Requisites: Restricted to students with 57-180 credits (Junior or Senior) Theatre (THTR or TBFA) or Dance (DNCE or DBFA) majors (excluding minors).
Additional Information: Departmental Category: Special Courses in Theatre

THTR 3213 (3) Improvisation I: Thinking On Your Feet
Provides students with an introduction to several forms of improvisation, including short form, long-form, playback theatre and clown. A useful course for anyone interested in improving confidence with public speaking, communication and/or performance. Attendance and participation are mandatory.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 3849 (1-3) Independent Study
Repeatable: Repeatable for up to 6.00 total credit hours.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 4003 (3) Acting 3
Continuation of the techniques explored in Acting 1 (THTR 1003) and Acting 2 (THTR 3053). Emphasis is placed on monologues and scene study of Shakespeare and other classical plays.
Requisites: Requires prerequisite course of THTR 1003 or PMUS 1117 or PMUS 1217 (minimum grade C-).
THTR 4005 (3) Costume Design 2
Advanced studio course building on experiences and techniques studied in THTR 3005, with additional emphases on portfolio quality painting/ rendering techniques, fabrics/ fabric manipulation and costume production technology as it affects and is affected by the designer and the creative impulse.
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Requires prerequisite course of THTR 3005 (minimum grade C).

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4013 (3) Studio 3: Acting Shakespeare
In-depth study of Shakespearean texts from the perspective of their demands on the actor, including the conventions and performance styles of Elizabethan theatre.
Requisites: Requires prerequisite courses of (THTR 1003 or PMUS 1117 or PMUS 1217) and THTR 3035 (all minimum grade C-) or Theater BFA (TBFA) majors.

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4015 (3) Scene Design 2
Advanced projects in theatrical scene design. Provides intensive practice in sketching, rendering, drafting and model-building. Emphasizes portfolio development and preparing the student designer for graduate training or professional work.
Requisites: Requires prerequisite course of THTR 3015 (minimum grade C).

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4021 (3) American Theatre and Drama
Explores American theatre and drama in the 18th centuries to the present. Examines productions, their creators and performers. Contains lecture, discussion, writing and theatre practice.

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: History/Dramaturgy/Directing

THTR 4023 (3) Studio 4: Playing with Styles
Studies selected styles of theatre performance such as Greek Drama, Comedy of Manners, Commedia dell'arte, Modern Realism, Theatre of the Absurd, and Non-Western Theatre, including vocal and physical style elements.
Requisites: Requires prerequisite courses of THTR 3013, THTR 3023 and THTR 4013 (all minimum grade C-).

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4025 (3) Costume Patterning and Construction
Includes techniques for the patterning and construction of contemporary and period costumes. Hands-on format covers techniques, materials and equipment particular to theatrical production.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5025
Requisites: Requires prerequisite courses of THTR 1105 and THTR 1115 (all minimum grade C-).

THTR 4029 (3) Performance and Community Engagement
Engages students in the power of performance for effecting positive social change. Students research collaboratively to create performances and workshop experiences to intentionally author the future they want. Readings provide theoretical foundations that serve as the basis for creative work. Students engage in creative explorations. Open to all forms of performance.

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Special Courses in Theatre

THTR 4033 (3) Advanced Movement for the Stage
Continues the work begun in THTR 2043 and explores a wide range of physical actor training methods and practices that support the fundamentals of mask training and mask performance for the actor. Students will experience each mask by gaining an understanding of its historical and performative relevance and directly bring into play the authentic life required of the specific mask. Department consent required.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5033
Requisites: Requires prerequisite course of THTR 2043 (minimum grade C).

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4035 (3) Scene Painting
Exposes students to the crafts involved in painting large and colorful backgrounds for stage productions through hands-on projects. Introduces students to scenic art techniques such as layout, representational painting, trompe l'oeil, faux finishing and related skills. Students are taught about proper tool use and care, paint products, and the profession.

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4039 (3) Musical Theatre Repertory
Developed around the learning of complete scenes, songs and dances that are representative of the major periods and styles within musical comedy from the 1920s to the present. Emphasizes in-class performance. Admission by audition.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5039
Repeatable: Repeatable for up to 6.00 total credit hours.

Requisites: Restricted to Theatre (THTR, TBFA) or Dance (DNCE or DBFA) or Music (MUSA-BAMUS, MUSC-BMUS or MUSE-BMUE) majors only (excluding minors).

Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Special Courses in Theatre

THTR 4040 (3) Theatrical Tailoring
Explores classic and theatrical tailoring techniques and theories through the construction of classical men's wear: trousers, vest/waistcoats and coats. Student work with hand and machine sewing techniques, patterning skills and appropriate tailoring materials. Period of exploration will vary by semester.
Repeatable: Repeatable for up to 6.00 total credit hours.
Recommended: Prerequisite THTR 1050.
Grading Basis: Letter Grade

THTR 4046 (3) Costume Crafts
Covers basic and advanced techniques in casting/molding, mask making, dyeing, painting, jewelry making, ventilating and wig style and millinery via a series of projects. Culminates in a final project encompassing all techniques. Instruction consent required.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5046
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Requires prerequisite course of THTR 1115 (minimum grade C-).
THTR 4049 (1-4) Special Topics in Theatre
Opportunity for students to explore, upon consultation with the instructor, areas in theatre that the normal sequence of offerings may not allow.
Repeatable: Repeatable for up to 9.00 total credit hours. Allows multiple enrollment in term.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Special Courses in Theatre

THTR 4051 (3) Playwriting
Introductory course in craft of playwriting; primary focus on technique of developing short plays.
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Restricted to students with 57-180 credits (Juniors or Seniors).

THTR 4055 (3) Stage Lighting Design 2
Hands on learning in a creative lab-based environment exploring advanced practices of performance lighting design. Ideal for students excited by technology, working with computers, and complex systems. This course is excellent for students interested in design, lighting design, concert, festival, dance, and nightclub lighting design, all styles of kinetic art, music, storytelling, themed environments, and architecture.
Requisites: Requires prerequisite course of THTR 3055 (minimum grade C-).
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 4059 (3) Open Topics in Theatre and Drama
Covers topics not otherwise listed in the curriculum. Topics for each semester are specified in the online Schedule Planner.
Repeatable: Repeatable for up to 9.00 total credit hours. Allows multiple enrollment in term.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Special Courses in Theatre

THTR 4061 (3) Directing
Theory and practice of directing for the stage.
Requisites: Requires prerequisite courses of THTR 1003 or PMUS 1117 or PMUS 1217 or THTR 3053 (all minimum grade C-).

THTR 4063 (3) Audition Techniques
Prepares students for the demands of the acting profession. Trains students in various audition techniques including general auditions, prepared auditions, cold readings, on-camera auditions, and commercial auditions. Shows how to prepare and perfect audition material in a professional and exemplary way. Discusses agents, casting directors, and the process of becoming a professional actor.
Requisites: Requires prerequisite course of THTR 1003 or PMUS 1117 or PMUS 1217 (minimum grade C-). Restricted to students with 27-180 credits (Sophomore, Junior or Senior) Theatre (THTR or TBFA) majors only.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Performance

THTR 4073 (3) Performing Voices of Women
Explores theories underlying the "feminine voice," varied perspectives in prose and poetry, ways of embodying these voices and perspectives in performance forms and ultimately the students’ own voices through creation of autobiographical performance pieces (some to be presented for student audiences). Open to both men and women.
Equivalent - Duplicate Degree Credit Not Granted: WGST 4073
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Performance

THTR 4075 (1-3) Advanced Technical Projects
Students assume responsibility, under faculty supervision, for planning and executing specific technical responses to a design concept in the department's season productions.
Repeatable: Repeatable for up to 6.00 total credit hours.
Grading Basis: Letter Grade

THTR 4081 (3) Senior Seminar
Intellectual and conceptual capstone course for departmental majors with separate sections for theatre and dance students. Course promotes integration of ideas regarding history, criticism, and theory in performance and production. All inquiry throughout the semester relates to the theme of creative process.
Requisites: Restricted to Theatre (THTR, TBFA) or Dance (DNCE or DBFA) majors only (excluding minors).

THTR 4085 (3) Theatre Management
Students will learn how arts companies are run and managed, how non profit boards function and more. We will discuss budgeting, season planning, grant writing, unions, marketing and development. The class will include a wide range of guest speaker experts in the industry.
Requisites: Requires prerequisite courses of THTR 1105 and THTR 1115 (all minimum grade C-).
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 4095 (1-3) Special Topics in Theatre Design and Technology
Intensive study of specialized topics in theatre technology and design. Topics and credits specified in the online Schedule Planner.
Repeatable: Repeatable for up to 12.00 total credit hours. Allows multiple enrollment in term.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Theatre Design and Technology

THTR 4103 (3) Acting and Directing for the Camera
Offers an intensive production workshop to prepare actors and directors to work collaboratively and effectively for the medium of the camera. Directing vocabulary, script interpretation, film terminology and acting techniques are applied. Explores situations in which actors and directors interact, from auditions to rehearsals to filming. Requires attendance, textbook readings, research and production responsibilities on both sides of the camera.
Requisites: Requires prerequisite course of THTR 1003 or PMUS 1117 or PMUS 1217 (minimum grade C-). Restricted to students with 27-180 credits (Sophomore, Junior or Senior) Theatre (THTR or TBFA) majors only.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities Departmental Category: Performance
THTR 4105 (3) Theatre Make-Up Design
Hands on studio course for students interested in theatre, film, television, entertainment, cosplay and fashion make-up styles and applications. Students will research and create various make-up designs and learn various make-up application techniques and products to conceive and create characters ranging from clowns to 17th, 18th and 19th period and historical styles and stages of old age and special effect make-up. Techniques include ombre blending, removing eyebrows, changes facial features, 3D prosthetics and latex, silicone and foam appliances in the creation of wounds, stages of healing and zombies.
Repeatable: Repeatable for up to 6.00 total credit hours.
Grading Basis: Letter Grade
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4117 (1-3) Musical Theatre Lab S: Senior Showcase Experience
Research and identify material from a variety of mediums (theatre, film, television, web-based work, commercial) that best fit preferred performance type and style. Emphasis placed on topically/timely relevant material so that the student becomes most knowledgeable of current trends and practices. Prepared work will be presented at an organized showcase featuring agents, casting professionals and directors providing feedback for continued growth, learning and a new network of industry colleagues.
Repeatable: Repeatable for up to 4.00 total credit hours.
Recommended: Prerequisites TBFA Acting students. Completion of Studios 1-4, for PMUS, BMMT and TBFA Musical Theatre students, completion of Labs 1-4, PMUS 1117, 1217, 2117, 3117.
Grading Basis: Letter Grade
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4113 (3) Comedy Matters
Examines the role of comedy in performance within various cultures through readings, viewings and a participatory exploration. We will analyze comedy within various societies to understand the underlying ideals and values. Throughout this investigation we will seek to understand what makes something comedic, why, for whom, for what purpose, when and under what circumstances.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5113
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4125 (3) Watercolor Illustration and Rendering Techniques
Hands on studio course for the student interested in theatre, film, art and art history, scenic art, illustration, drawing, and painting. This course explores watercolor, gouache, pen and ink, chalk pastels, color pencils and multi-media painting techniques and approaches. Students will gain fluency in exploring, analyzing, and copying various paintings and illustration styles and approaches by famous illustrators and artists to expand their skillset and painting techniques. Painting supplies must be supplied by the student.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5125
Grading Basis: Letter Grade
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4135 (3) Technical Production
Examines the process of and technology for producing theatrical scenery on a limited production timeline.
Repeatable: Repeatable for up to 12.00 total credit hours. Allows multiple enrollment in term.
Requisites: Requires prerequisite course of THTR 1105 (minimum grade C).
Additional Information: Departmental Category: Theatre Design and Technology

THTR 4143 (3) Shakespeare in Community
Surveys a growing field of arts practitioners who are intersecting Applied Theatre, Shakespeare and community in meaningful ways, including Shakespeare in Prisons, Shakespeare with Veterans and Shakespeare for Inclusive Audiences. Students will explore a variety of methodologies for teaching and practicing Shakespeare and create original work using Shakespeare as a lens for examining a particular theme, topic or social issue.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5143

THTR 4149 (1-3) Theatre Internship
Provides opportunities for theatre majors to explore career opportunities in theatre fields other than, or in addition to, those with performance emphasis. Students apply knowledge and skills developed in their major studies to a practical work experience.
Repeatable: Repeatable for up to 6.00 total credit hours.
Recommended: Requisite 30 credit hours in THTR.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 4173 (3) Creative Climate Communication
We generate multimodal compositions on the subject of climate change and engage with various dimensions of issues associated with sustainability. We work to deepen our understanding of how issues associated with climate change are or can be communicated, by analyzing previously created expressions from a variety of media (interactive theatre, film, fine art, television programming, blogs, performance art, for example) and then be creating our own work.
Equivalent - Duplicate Degree Credit Not Granted: ENVS 3173 and ATLS 3173
Recommended: Prerequisite ENVS 1000.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
ArtSci Gen Ed: Distribution-Social Sciences
Departmental Category: Performance

THTR 4175 (3) Conceptualization
Fosters creativity and collaboration through a variety of diverse projects where students conceive of live, performative productions, events and experiences. Offers both individual and team exercises that stimulate visualization, expression, documentation and communication of creative ideas, including their overall scope, aesthetic, style, audience relationship and mode of presentation.
Equivalent - Duplicate Degree Credit Not Granted: THTR 5175
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Special Courses in Theatre
THTR 4193 (1-3) Studio 5: Senior Project
Students engage in a project or projects of their own undertaking that takes a broader experience to apply the craft utilizing self-initiative, collaborative approaches and public exhibition. Instructor consent required for non-BFA THTR performance majors.
Equivalent - Duplicate Degree Credit Not Granted: PMUS 4117
Repeatable: Repeatable for up to 3.00 total credit hours. Allows multiple enrollment in term.
Requisites: Requires prerequisite course of THTR 3013 and THTR 4013 and THTR 4023 (all minimum grade C-).
Additional Information: Departmental Category: Performance

THTR 4213 (3) Improvisation II: Advanced Improvisation
Continues the student's study of improvisation as a collaborative art form. Whereas Improvisation I introduces students to a variety of techniques, forms and applications of improvisation, this course focuses specifically on long-form improvisation in performance. Previous experience with long-form improvisation is necessary to enroll in this course.
Requisites: Requires prerequisite course of THTR 3213 (minimum grade C).
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Performance

THTR 4555 (1-2) Production Studio
Requires participation in a Theatre Department production assignment in the areas of design, technology, or management, as well as participation in a semester portfolio review. May be repeated up to 6 total credit hours.
Repeatable: Repeatable for up to 6.00 total credit hours. Allows multiple enrollment in term.
Requisites: Restricted to Theatre (TBFA) majors only.
Additional Information: Arts Sci Gen Ed: Distribution-Arts Humanities
Departmental Category: Theatre Design and Technology

THTR 4849 (1-3) Independent Study
Repeatable: Repeatable for up to 6.00 total credit hours.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 5011 (3) Seminar: Theory and Criticism
Studies theories and criticisms of drama and theatrical performances from Plato to post-modernism.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: History/Dramaturgy/ Directing

THTR 5025 (3) Costume Patterning and Construction
Includes techniques for the patterning and construction of contemporary and period costumes. Hands-on format covers techniques, materials and equipment particular to theatrical production. Grad section grading will include additional documentation components, beyond those in the undergrad section of the course.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4025
Requisites: Requires prerequisite courses of THTR 1105 and THTR 1115 (all minimum grade C-). Restricted to graduate students.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 5033 (3) Advanced Movement for the Stage
Explores a wide range of physical actor training methods and practices that support the fundamentals of mask training and mask performance for the actor. Students will experience each mask by gaining an understanding of its historical and performative relevance and directly bring into play the authentic life required of the specific mask. Department consent required.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4033
Requisites: Restricted to graduate students only.

THTR 5039 (3) Musical Theatre Repertory
Developed around the learning of complete scenes, songs and dances that are representative of the major periods and styles within musical comedy from the 1920s to the present. Emphasizes in-class performance. Admission by audition.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4039
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 5046 (3) Costume Crafts
Covers basic and advanced techniques in casting/molding, mask making, dyeing, painting, jewelry making, ventilating and wig style and millinery via a series of projects. Culminates in a final project encompassing all techniques. Instruction consent required. Formerly THTR 5045.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4046
Repeatable: Repeatable for up to 3.00 total credit hours.
Requisites: Restricted to graduate students only.
Recommended: Prerequisite THTR 1115 (minimum grade C-).

THTR 5049 (3) Topics in Theatre Studies
Provides an opportunity for an in-depth study of a particular topic in theatre (e.g., a historical period, a region, a group or artist, a theorist, a concept). Topic specified in the Online Schedule Planner.
Repeatable: Repeatable for up to 9.00 total credit hours. Allows multiple enrollment in term.
Requisites: Restricted to graduate students only.
Grading Basis: Letter Grade
Additional Information: Departmental Category: Special Courses in Theatre

THTR 5065 (3) Theatrical Tailoring
Explores classic and theatrical tailoring techniques and theories through the construction of classical men's wear: trousers, vest/waistcoats and coats. Student work with hand and machine sewing techniques, patterning skills and appropriate tailoring materials. Period of exploration will vary by semester. Repeatable for credit up to 6 total credit hours.
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Restricted to graduate students only.
Recommended: Prerequisite THTR 1115.

THTR 5067 (3) Teaching Shakespeare
Provides students with pedagogies, lesson plans and exercises for making Shakespeare accessible for students of all ages and across multiple content. This online course may be taken as a standalone, 3-credit course or as part of the Graduate Certificate in Applied Shakespeare.

THTR 5071 (3) Advanced Directing
Advanced study of theory and practice of stage directing through examination of the work of leading directors, analysis of texts and classroom exercises. Instructor consent required.
Additional Information: Departmental Category: History/Dramaturgy/ Directing
THTR 5085 (3) Theatre Management
Concentrates on theory and practice of management aspects of the performing arts, emphasizing theatre and dance. Includes marketing, budgeting, house and stage management, audience development, grant writing, unions and season development. Includes practical experience.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4085
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 5105 (3) Theatre Make-Up Design
Explores theatrical make-up styles and techniques from initial research through paper design to final make-up. Ranging from period styles to Byzantine mosaic, to clowns, to special effects (old age, wounds, stages of healing, zombies, etc.) Techniques include ombre blending, removing eyebrows, shrinking and enlarging features, creating 3D appliances and applying silicone and foam prosthetics.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4105
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Restricted to graduate students only.
Grading Basis: Letter Grade
Additional Information: Departmental Category: Special Courses in Theatre

THTR 5113 (3) Comedy Matters
Examines the role of comedy in performance within various cultures through readings, viewings and a participatory exploration. We will analyze comedy within various societies to understand the underlying ideals and values. Throughout this investigation we will seek to understand what makes something comedic, why, for whom, for what purpose, when and under what circumstances.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4113
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Performance

THTR 5125 (3) Watercolor Illustration and Rendering Techniques
Gain fluency in established techniques and styles of master illustrators and painters. Famous illustrations are technically analyzed and copied in this exploration of intent, process, technique and style. Other mediums incorporated include pastels, color pencils, pen and ink and gouache. Painting supplies must be supplied by the student.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4125
Requisites: Restricted to graduate students only.
Grading Basis: Letter Grade
Additional Information: Departmental Category: Theatre Design and Technology

THTR 5143 (3) Shakespeare in Community
Surveys a growing field of arts practitioners who are intersecting Applied Theatre, Shakespeare and community in meaningful ways, including Shakespeare in Prisons, Shakespeare with Veterans and Shakespeare for Inclusive Audiences. Students will explore a variety of methodologies for teaching and practicing Shakespeare and create original work using Shakespeare as a lens for examining a particular theme, topic or social issue.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4143
Requisites: Restricted to graduate students only.

THTR 5175 (3) Conceptualization
Fosters the student's creative and collaborative skills by introducing a variety of strategies and scenarios for conceiving live, theatrical productions, events and experiences. A project based curriculum offers several individual and team exercises in visualizing, documenting and communicating ideas for live performances, including their overall scope, aesthetic, style, audience relationship and mode of presentation.
Equivalent - Duplicate Degree Credit Not Granted: THTR 4175
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Theatre

THTR 5213 (3) Improvisation I: Thinking On Your Feet
Provides students with an introduction to several forms of improvisation, including short form, long-form, playback theatre and clown. A useful course for anyone interested in improving confidence with public speaking, communication and/or performance. Attendance and participation are mandatory.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Performance

THTR 5849 (1-3) Independent Study
Repeatable: Repeatable for up to 6.00 total credit hours.
Additional Information: Departmental Category: Special Courses in Theatre

THTR 6003 (1-3) Production Research and Practicum: Acting
Allows students to undertake an acting project, normally within the major theatre season, that requires detailed preparatory research, testing of ideas, and public presentation. Students work under faculty supervision and prepare a written report and evaluation of the research, rehearsal, and performance process.
Requisites: Restricted to graduate students only.
Recommended: advanced studies in acting and advisor approval.
Additional Information: Departmental Category: Performance

THTR 6005 (1-3) Production Research and Practicum: Designing
Allows students to undertake a design project, normally within the theatre season, that requires detailed preparatory research, testing of ideas, and public presentation of theories and concepts in practice. Students work under faculty supervision, and prepare a documented written report and evaluation of the research, design, and realization process, as well as fully rendered designs and/or plots. Projects may be in costumes, lights, or scenery.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: Theatre Design and Technology

THTR 6011 (3) Theatre and Performance Histories 1
Studies the various histories of theatre and performance globally before colonialism, in context of contemporary work and the implications of this work through critical and scholarly responses to these performances.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: History/Dramaturgy/Directing
Departmental Category: Asia Content

THTR 6041 (3) Theatre and Performance Histories 2
Studies global histories of theatre and performance from colonization to the present, with particular attention paid to critical and theoretical responses to work from the period.
Requisites: Restricted to graduate students only.
Additional Information: Departmental Category: History/Dramaturgy/Directing
THTR 6051 (1-3) Production Research and Practicum: Directing
Advanced study of theory and practice of stage directing through examination of the work of leading directors, analysis of texts and classroom exercise. Instructor consent required.

Additional Information: Departmental Category: History/Dramaturgy/Directing

THTR 6091 (1-3) Production Research and Practicum: Dramaturgy
Students undertake a dramaturgical project, normally within the major season, requiring detailed preparatory research, testing of ideas, and public presentation of theories and concepts in practice. Students work under faculty supervision and prepare a documented written report of their project.

Requisites: Restricted to graduate students only.

Recommended: advanced course work in dramatic literature and advisor approval.

Additional Information: Departmental Category: History/Dramaturgy/Directing

THTR 6849 (1-3) Independent Study
Repeatable: Repeatable for up to 6.00 total credit hours.

Additional Information: Departmental Category: Special Courses in Theatre

THTR 6949 (1) Master’s Candidate for Degree
Registration intended for students preparing for a thesis defense, final examination, culminating activity, or completion of degree.

Additional Information: Departmental Category: Special Courses in Theatre

THTR 6959 (1-6) Master’s Thesis
Repeatable: Repeatable for up to 6.00 total credit hours. Allows multiple enrollment in term.

Additional Information: Departmental Category: Special Courses in Theatre

THTR 7004 (3-6) Colorado Shakespeare Festival Summer Immersion
Immersive summer intensive designed to provide an in-depth study of Shakespeare with the Colorado Shakespeare Festival (CSF). Students learn from and engage with CSF company members and faculty from English and Theatre & Dance departments in a small group, experiential setting. Students attend plays, rehearsals and lectures, and explore acting, directing and pedagogy.

Additional Information: Departmental Category: Shakespearean Production

THTR 8999 (1-10) Doctoral Dissertation
All doctoral students must register for not fewer than 30 hours of dissertation credit as part of the requirements for the degree. For a detailed discussion of doctoral dissertation credit, refer to the Graduate School section.

Repeatable: Repeatable for up to 30.00 total credit hours.

Additional Information: Departmental Category: Special Courses in Theatre

TDXD 5005 (3) Design Theory
Interrogates the principals, theories and philosophies that scaffold successful and innovative design with specific application to the design of immersive and interactive experiences and across a range of commercial, performative and cultural contexts. Activities will clarify how the philosophies of design support the core story-telling and interactive elements of experience designs.

Requisites: Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Technique

TDXD 5105 (3) Collaboratory in Experience Design 1
Addresses philosophies of storytelling through experience and the general concepts and aesthetics of Experience Design. The first in a two-part series, this course lays foundational principles focusing on the components of a live experience and how space, narrative and interaction affect the design from early conceptualization through implementation.

Requisites: Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Process

TDXD 5500 (3) Experience Design Atelier 1: Design Evolution and Expression
Introduces students to various techniques for graphically representing design ideas using drawing and illustration techniques in order to augment and deepen the diverse skill sets of students in the class. The first in three-part sequence on graphic representation and expressive practices, students will learn how to work out design ideas through sketching, drawing, creating storyboards and collages.

Requisites: Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Technique

TDXD 5700 (3) Experience Design Atelier 2: Introduction to Design Graphics
Introduces students to advanced techniques for representing design ideas in graphic form including commonly used software applications (Sketchup, Vectorworks, AutoCAD), scale modeling, mechanical drawing and rendering. The second in a three-part class sequence on graphic representation and expressive practices, this atelier will offer a range of exercises tailored to the skill level of individual students.

Requisites: Requires a prerequisite course of TDXD 5500 (minimum grade B-). Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Technique

TDXD 5805 (3) Professional Portfolio 1
Focuses on selecting, organizing and developing a plan for presenting material that will eventually culminate in the completion of a competitive professional portfolio, a vital tool for gaining employment in the Experience Design industry. The first of a two-part credited final project, students begin the process to prepare their professional portfolio under the guidance of faculty and industry professionals.

Repeatable: Repeatable for up to 6.00 total credit hours.

Requisites: Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Technique

TDXD 6105 (3) Collaboratory in Experience Design 2
Introduces students to professional models of working in the Experience Design industry. The second in a two-part class sequence, students work collaboratively on industry case studies focusing on entertainment, education and cultural destination genres with input from outside professionals in the field.

Requisites: Requires a prerequisite course of TDXD 5105 (minimum grade B-). Restricted to Experience Design (TDXD MFA) students only.

Additional Information: Departmental Category: Experience Design: Process
TDXD 6210 (3) Storytelling for XD
Explores multi-modal, expressive strategies for experimental storytelling and investigates the diverse languages of live experience. Students complete projects using varying modes of conveyance including physical and spatial action, filmic approaches, digital media and alternative methods. Students will discuss current trends in expressive methods and the nature of story.
Requisites: Restricted to Experience Design (TDXD) MFA students only.

TDXD 6500 (3) Experience Design Atelier 3: Packaging the Design Presentation
Investigates strategies for visually communicating and "selling" design ideas in a compelling and well composed visual/aural presentation. The third in a three-part sequence on graphic representation and expressive practices, this class culminates in a final, comprehensive design project portfolio that follows current professional standards.
Requisites: Requires a prerequisite course of TDXD 5700 (minimum grade B-). Restricted to Experience Design (TDXD MFA) students only.
Additional Information: Departmental Category: Experience Design: Technique

TDXD 6555 (3) Experience Design Technology
Explores established and cutting-edge technologies employed in visual, auditory, and interactive elements of designed environments and experiences. Develops an understanding of the function of these areas, the ways in which they facilitate a complete experience and examines new directions of experimentation in these fields. Elicits research, analysis, and development of new concepts in response to current practices and design problems.
Requisites: Restricted to Experience Design (TDXD) MFA students only.

TDXD 6805 (3) Professional Portfolio 2
Through editing materials collected in TDXD 5805, students will complete adaptable versions (hard copy, digital, web-based and presentations) of their professional portfolios. In this second of a two-part credited project, a committee comprised of faculty and industry professionals guide the completion of XD portfolios.
Repeatable: Repeatable for up to 6.00 total credit hours.
Requisites: Requires a prerequisite course of TDXD 5805 (minimum grade B-). Restricted to Experience Design (TDXD MFA) students only.
Additional Information: Departmental Category: Experience Dsgn: Documentation

TDXD 6849 (3-6) Independent Study
Repeatable: Repeatable for up to 6.00 total credit hours. Allows multiple enrollment in term.

TDXD 6901 (3) XD Implementation and Engineering
Explores the realities and challenges of implementing themed entertainment design. Within the framework of project based case studies and a real work project, this course analyzes aspects of construction management, client management and approvals, scheduling, budgeting, value engineering, architecture and design.
Requisites: Restricted to Experience Design (TDXD MFA) students only.

TDXD 6910 (3-6) The Experience Design Center
Offers Experience Design students an opportunity to engage in and complete projects posed by industry professionals or non-profit partners seeking assistance with experiential projects in a professional, practicing lab/studio setting. The XD Center, house in a campus "maker-space," accepts design challenges and assignments that provide a realistic field experience for students.
Repeatable: Repeatable for up to 6.00 total credit hours. Allows multiple enrollment in term.
Requisites: Restricted to Experience Design (TDXD) MFA students only.